

Table of Contents

Graphics cards use 1

accessible by single processor. All the memories are hardware limited (for each type of GPU differently). We refer to Nvidia CUDA developer zone for further details.

From:

<http://gsvit.net/wiki/> - **GSvit documentation**

Permanent link:

http://gsvit.net/wiki/doku.php/opt:graphics_cards?rev=1437213624



Last update: **2018/01/24 08:14**